UPDATES ON THE QUINTE LONGITUDINAL STUDY (QLS) AND THE LEISURE, LIFESTYLE, LIFECYCLE PROJECT (LLLP)

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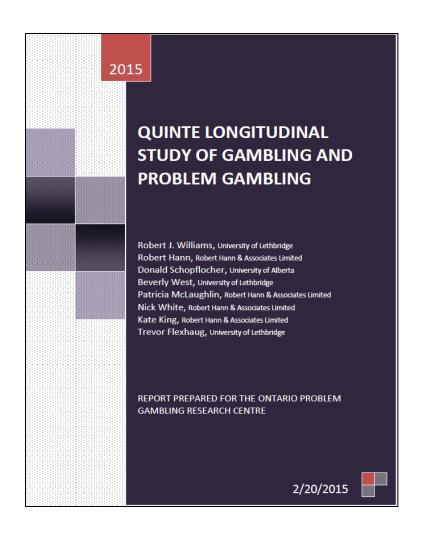
North American Think Tank 2017 Banff, Alberta April 9, 2017

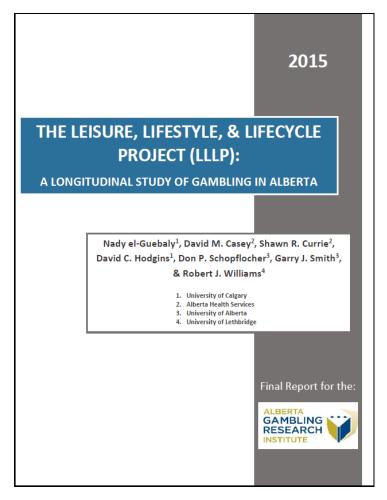
Leisure, Lifestyle, Lifecycle Project (LLLP)

- Funded by Alberta Gambling Research Institute (\$2.3 million)
- 2006 2014
- 1327 adults + 436 adolescents from 4 regions of Alberta approximating the Alberta population
 - 29% oversampled for 'at risk' characteristics
- 5 comprehensive assessments 19-27 months apart
 - Very similar questionnaire to QLS
 - ∘ 2 3 hours per assessment
 - Telephone interview (Assessment I) + self-administered (online &/or paper & pencil)
- 8-9 month assessment window
- Dependent variable: score of 5 or higher on Canadian Problem Gambling Index (CPGI) (Ferris & Wynne, 2001)
- 76.2% retention rate (adults) and 71.8% (adolescents) at Wave 4

Quinte Longitudinal Study (QLS)

- Funded by Ontario Problem Gambling Research Centre (\$3.1 million)
- 2006 2011
- 4123 Ontario adults from Quinte Region in southeastern Ontario, Canada
 - 26% oversampled for 'at risk' characteristics
- 5 comprehensive annual assessments
 - Demographics, gambling, physical health, mental health, substance use, stressors,
 personal values, social functioning, personality, leisure activity, intelligence (135 variables)
 - 0.5 1.5 hrs per assessment
 - self-administered online or via paper & pencil
- 5 month assessment window
- Dependent variable: problem or pathological gambler on Problem and Pathological Gambling Measure (PPGM) (Williams & Volberg, 2014)
- 93.9% retention rate

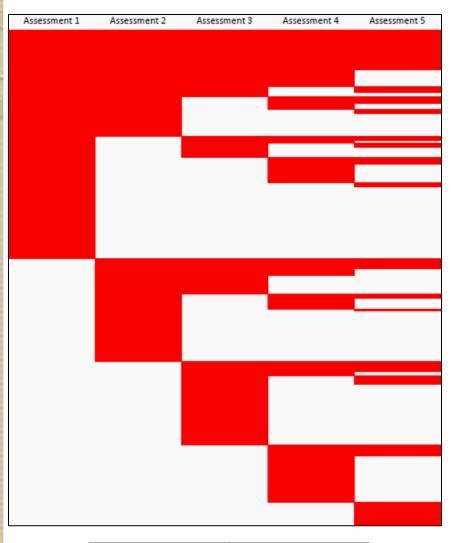




Williams, R.J., Hann, R., Schopflocher, D., West, B., McLaughlin, P., White, N., King, K., & Flexhaug, T. (2015). Quinte Longitudinal Study of Gambling and Problem Gambling. Report prepared for the Ontario Problem Gambling Research Centre. February 20, 2015. http://hdl.handle.net/10133/3641

el-Guebaly, N., Casey, D.M., Currie, S., Hodgins, D.C., Schopflocher, D., Smith, G.J., & Williams, R.J. (2015). *The Leisure, Lifestyle, & Lifecycle Project (LLLP): A Longitudinal Study of Gambling in Alberta*. Final Report for the Alberta Gambling Research Institute. February 2015.

Stability of Problem Gambling over Time



N = 236; each row represents an individual

- I year the modal duration, occurring in about 51% of people.
 Only 19% continued to be Problem Gamblers throughout the 5 years: "unstable category"
- Recovery rates high, but relapse rates also high (40% relapse within 3 years after recovery)

Non—Problem Gambler

Problem Gambler

Predictors of Future Problem Gambling

- Gambling-Related Variables most robustly predictive of future problem gambling
 - Being At Risk or Problem Gambler single best predictor of future problem gambling
 - Intensity of gambling involvement 2nd best predictor (i.e., total gambling expenditure, overall frequency, total time spent, number of formats played)
 - Higher frequency of involvement in continuous forms (i.e., EGMs, casino table games, instant lotteries) 3rd best predictor
 - Other strong predictors: big win in past year; gambling a top leisure pursuit; family or friends regular or problem gamblers; gambling 'to escape' or 'to win money'; more gambling fallacies; Internet gambling; proximity to EGM venues

Predictors of Future Problem Gambling

- Personality next most important category predictive of future problem gambling
 - Impulsivity strongest personality predictor, and one of the strongest predictors across all categories
 - Other fairly strong personality predictors:
 - Vulnerability (to stress)
 - Lower agreeableness
 - Lower conscientiousness

Predictors of Future Problem Gambling

- Mental Health next most important category predictive of future problem gambling
 - Depression strongest predictor in this category
 - Other fairly strong mental health predictors:
 - Anxiety-related disorders
 - Substance abuse
 - Having a behavioural addiction
 - Lifetime history of mental health problems or addiction to drugs/alcohol

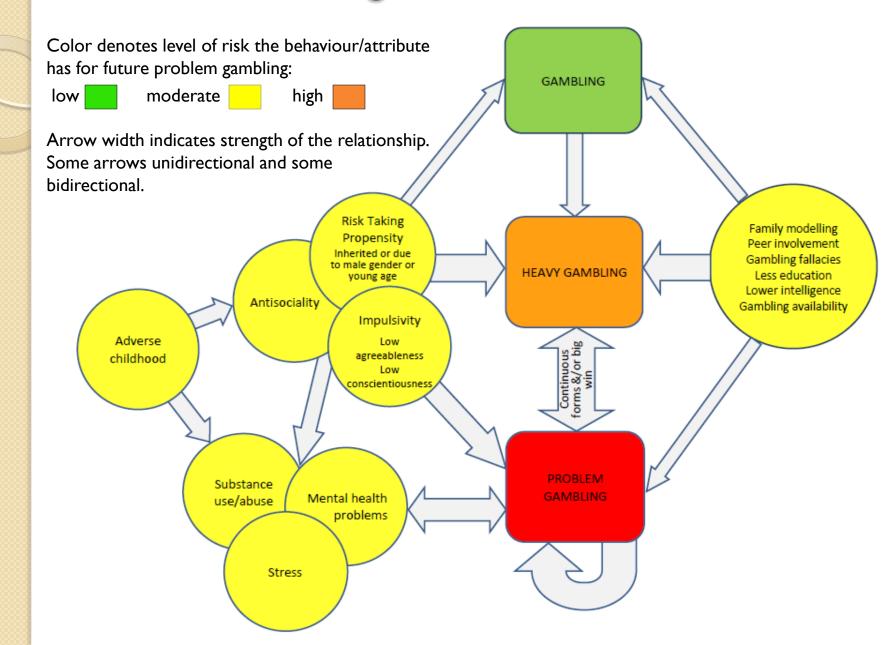
Variables Predictive of <u>First Onset</u> Problem Gambling vs <u>Continuation</u> vs <u>Relapse</u>

• Personality, mental health, stress-related, cognitive, and physical health variables very strongly implicated in *problem gambling* continuation and relapse.

Etiological Model

- Biopsychosocial etiology with multiple risk and protective factors
- Particular pattern of risk and protective factors different between problem gamblers, but many of the strongest risk factors tend to be fairly prevalent

Etiological Model



NEW DEVELOPMENTS: LLLP

Qualitative Analysis

- Dr. Seema Mutti-Packer (post-doc at University of Calgary; lead)
- Individuals with significant increase or decrease in PGSI scores from Wave 4 to Wave 5 interviewed (n = 41).
- Most people (n = 28) did not perceive a change. These individuals more likely to have gambling fallacies, dissonant feelings about gambling, and mental health issues
- For those who did recognize a decrease, financial concerns most commonly reported reason, followed by environmental/social reasons, followed by internal/psychological reasons
- For those who recognized an increase, environmental/social reasons most commonly reported, followed by financial reasons (recent wins), followed by internal reasons (fun/excitement)

Adolescent Data Analysis

- Dr. Seema Mutti-Packer (post-doc at University of Calgary; lead)
- Examined co-occurrence and temporal associations between alcohol misuse and problem gambling symptomatology using parallel-process latent growth curve modeling
- Decline in PG symptoms followed by upward trend as adolescents reached legal age to gamble; however, considerable variation and instability in symptoms over time
- Alcohol use followed more consistent upward trajectory
- Lack of significant association between the variables, suggesting they are not influencing each other, but perhaps both influenced by underlying common factors

NEW DEVELOPMENTS: QLS

QLS Dataset archived with GREO

 In 2014 QLS data provided to GREO for public access from GREO Evidence Centre

 Many requests and many projects (family impact, behavioral addictions, religiosity, criminal offending, video game addiction, low risk gambling limits, etc.)

Prediction of Future Harm

- Re-analyzing QLS data to determine predictors of harm
- Predictors of PG and its symptomatology not exactly same as predictors of 'harm' in population.
 - All PG instruments contain items that do not necessarily entail 'harm', e.g., preoccupation, tolerance, going back next day, guilt, gambling more than intended
- However, PPGM, primary instrument in QLS, designed to comprehensively and explicitly assess harm:
 - Financial, mental health, relationship, physical health, school/work, illegal activity
 - PPGM questions also ask whether these problems occurred for the gambler or someone close to him/her in his/her immediate social network

Prediction of Future Harm

- Early results indicate significant overlap with predictors of future problem gambling:
 - Subclinical PG symptomatology
 - Gambling expenditure & frequency
 - Higher frequency of involvement in EGMs and/or casino table games
 - Having family members and/or close friends that are regular or problem gamblers
 - Having a big gambling win in the past year
 - History of impulsivity
 - Using gambling as a way of escaping from problems
 - Higher levels of gambling fallacies

Results Operationalized for Revised PPGM At-Risk Criteria

- Currently, subclinical levels of symptomatology primary criteria for 'At-Risk' categories in PPGM, PGSI, DSM, SOGS
- However, weak predictive validity: only 15% of people in PPGM At-Risk category became problem gamblers during subsequent 4 years (likely similar for 'harm')
- Becomes much stronger predictor with addition of a few other variables (e.g., gambling frequency, friend/family involvement in gambling, EGM involvement, etc.)
- Very similar to Framingham Risk Score approach for predicting cardiovascular disease