

# One Year Impact of Cannabis Legalization in Canada

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Alberta Gambling Research Institute Conference 2021

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# Disclosure of Potential Conflict of Interest

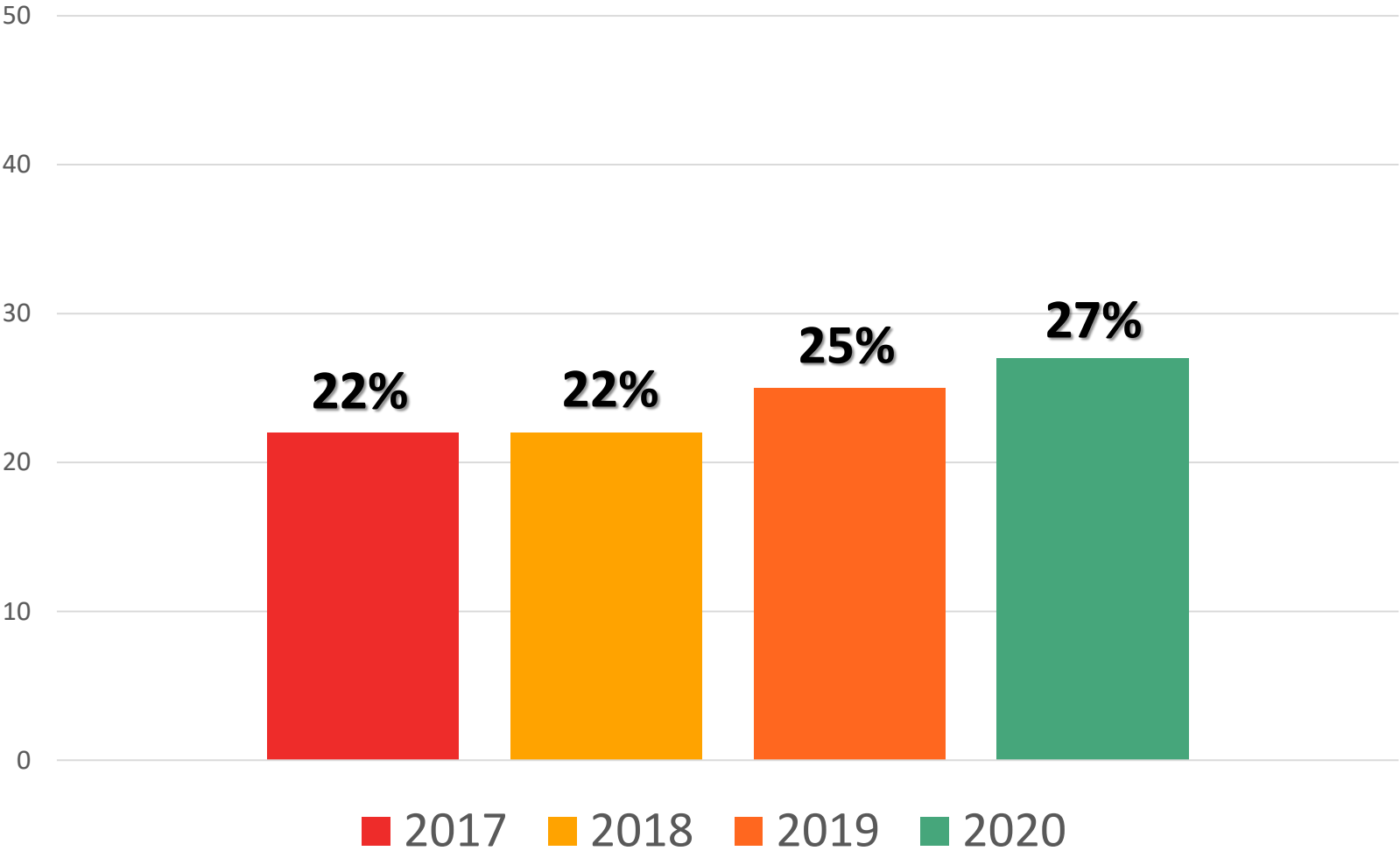
- I have received research support from the Alberta Gambling Research Institute
- I have received a speaker's honorarium from Spectrum Therapeutics

# Cannabis Legalization & Use in Canada

- October 17, 2018 recreational cannabis use
- October 17, 2019 cannabis edibles legal for sale



# Canadian Cannabis Survey

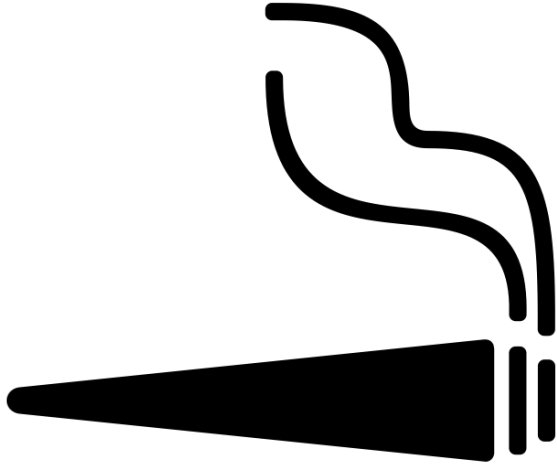


# What is Cannabis?

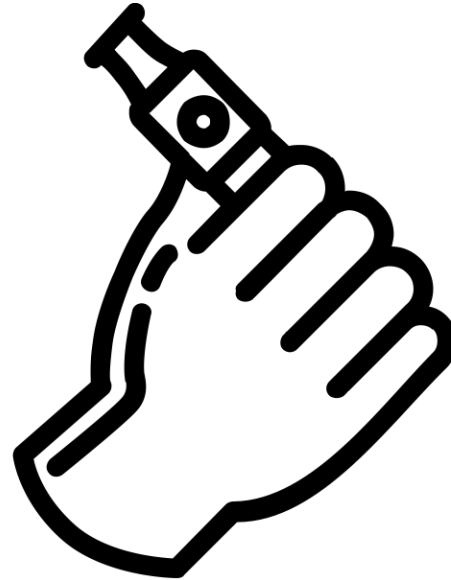
- Cannabis or Marijuana
  - *Cannabis sativa*
- Cannabinoids (Canada.ca; NIH.gov)
  - Chemical compounds
  - Over 100 identified
  - $\Delta$ 9-tetrahydrocannabinol (THC)
  - Cannabidiol (CBD)
  - CB<sub>1</sub> and CB<sub>2</sub> receptors



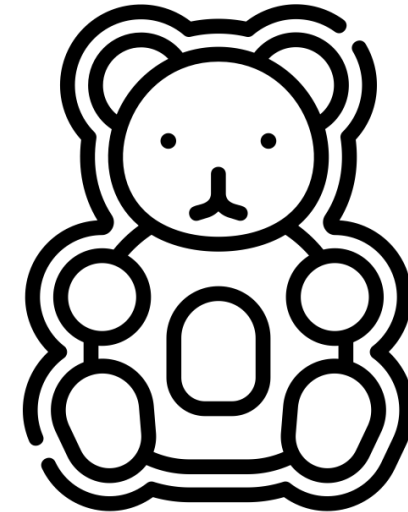
# Routes of Administration



Created by Milton Raposo C. Rêgo Jr.  
from Noun Project



Created by avent alitia  
from Noun Project



Created by ciciliakwo  
from Noun Project

# Cannabis and Gambling

- Punia et al. (2020)
- Relationships between Cannabis and Gambling
  - Cannabis use is relatively common among gamblers
  - Cannabis use is more strongly associated with problematic gambling
  - Co-occurrence of both cannabis and gambling are associated with other substance use issues

# Cannabis and Gambling

- Punia et al. (2020)
- Cannabis Use while Gambling
  - No studies of acute cannabis use while gambling
  - However, cannabis impairs performance of decision-making and risk-taking tasks in the laboratory
  - Impaired financial decision making



# AGRI ANP Project

- **AGRI National Study on Gambling (ANP): Online Panel Project**
  - Leger Opinion's registered pool of online panelists
  - People who gambled at least once per month
  - Two waves of data
    - August to October 2018
    - August to November 2019
  - Pre- and Post- Legalization
  - Numerous cannabis questions

# AGRI ANP Project

## Cannabis Users vs. Non-Users



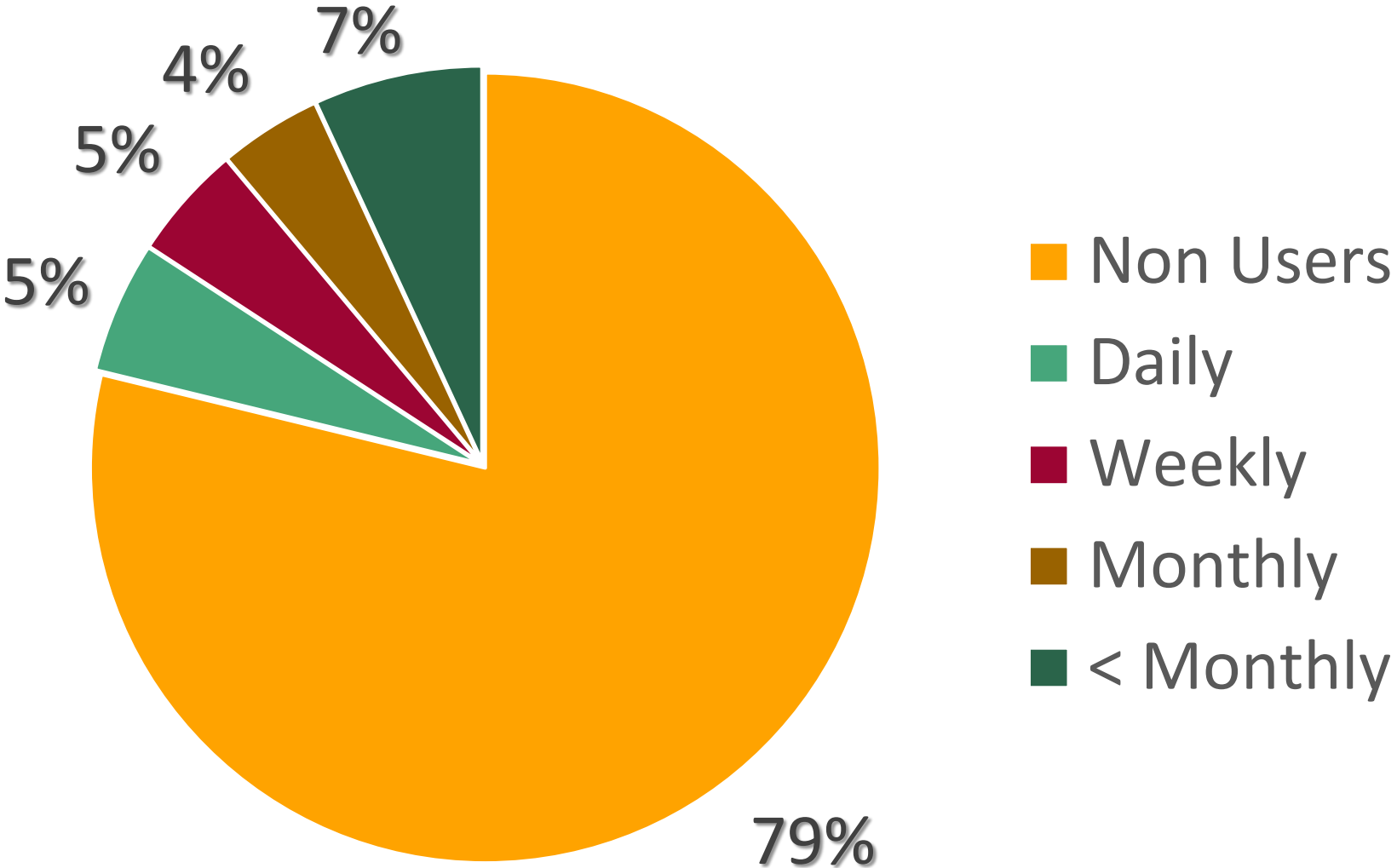
## Predictors of Cannabis Use



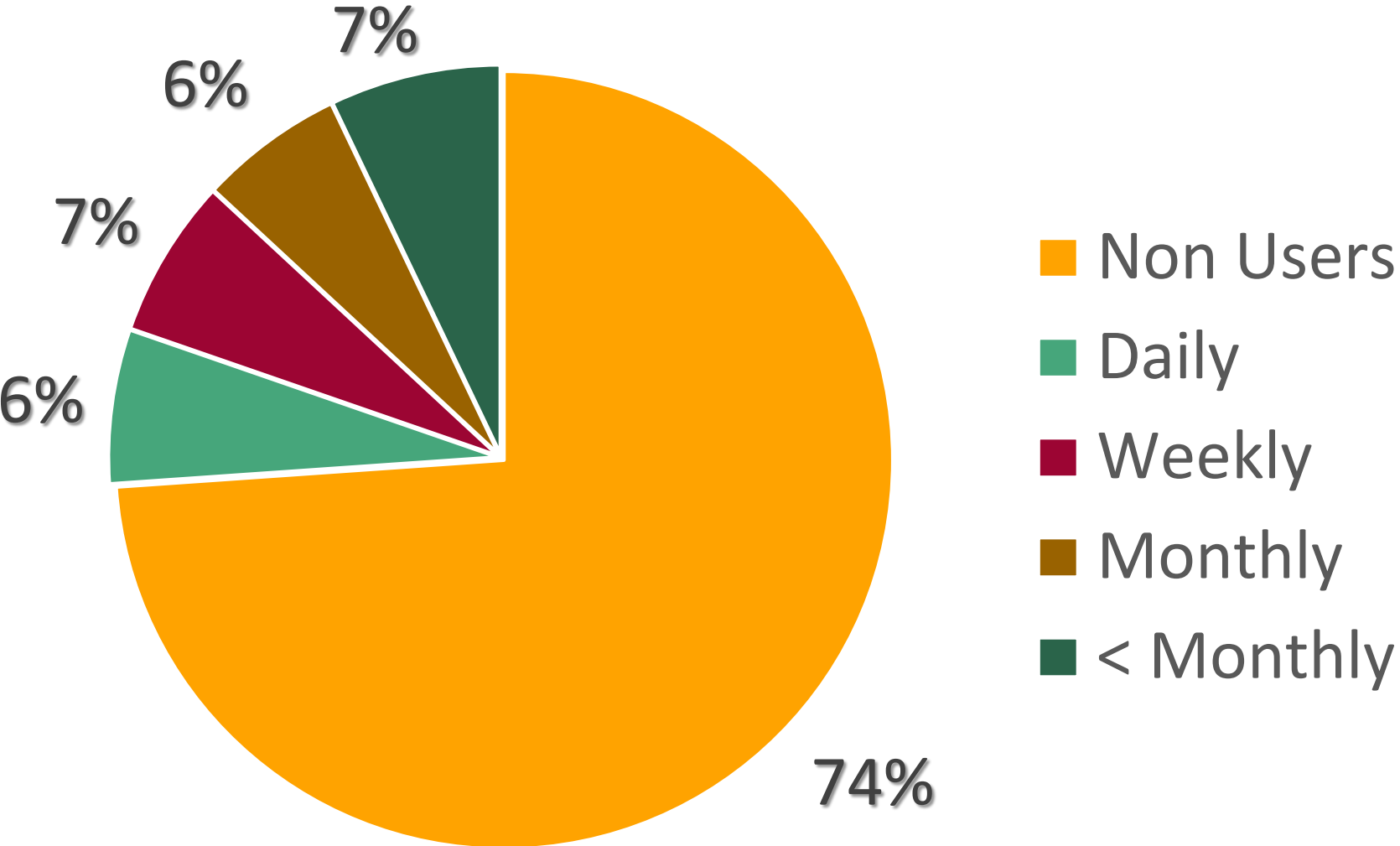
# AGRI ANP Project

Demographic Variable		2018 – Baseline N = 10,199	2019 – Follow-up N = 4,707
Sex	Male	46.7%	48.6%
	Female	53.2%	51.3%
Age	18 to 24	4.7%	1.9%
	25 to 34	13.1%	10.0%
	35 to 44	15.1%	13.6%
	45 to 54	19.5%	19.9%
	55 to 64	24.1%	27.7%
	65 to 74	18.3%	21.0%
	75 or older	5.2%	5.7%
PPGM	Problem Gambler	3.9%	4.0%
	Pathological Gamblers	9.3%	8.5%

# Results: Baseline Cannabis Use



# Results: Follow-up Cannabis Use



# Results: Baseline Demographics

Variable	Cannabis Users (n = 2,553)		Non-users (n = 7,501)		Significance Test	
	N	% M (SD)	N	% M (SD)	$\chi^2 / t$	p
Male	1,271	27.3%	3,391	72.7%	16.38	<0.01*
Female	1,281	23.8%	4,104	76.2%		
Age (years)	2,433	43.3 (14.1)	7,193	55.5 (14.5)	36.10	<0.01*
Single	773	30.3%	1,283	17.1%	248.93	<0.01*
Married	1,400	54.8%	4,871	64.9%		
White European	1,429	23.0%	4,780	77.0%	48.46	<0.01*
Other Ethnic Origins	1,124	29.2%	2,721	70.8%		

# Results: Baseline Gambling Variables

Variable	Cannabis Users (n = 2,553)		Non-users (n = 7,501)		Significance Test	
	N	% M (SD)	N	% M (SD)	$\chi^2 / t$	p
PGSI Score	2,553	4.3 (6.2)	7,501	1.3 (3.3)	30.66	<0.01*
PG Category	635	24.9%	431	5.7%	928.55	<0.01*
Hours Gambled (per month)	2,553	48.2 (91.7)	7,501	22.6 (55.6)	16.81	<0.01*
# Gambling Types	2,553	3.8 (2.2)	7,501	2.5 (1.3)	35.38	<0.01*
EGM Gambling	1,347	52.8%	2,449	32.6%	327.85	<0.01*
Table Games	904	35.4%	886	11.8%	724.77	<0.01*
Online Gambling	913	35.8%	1,412	18.8%	307.38	<0.01*
GFM Total Score	2,553	5.7 (2.2)	7,501	6.6 (1.7)	22.27	<0.01*

# Results: Baseline Gambling Motives

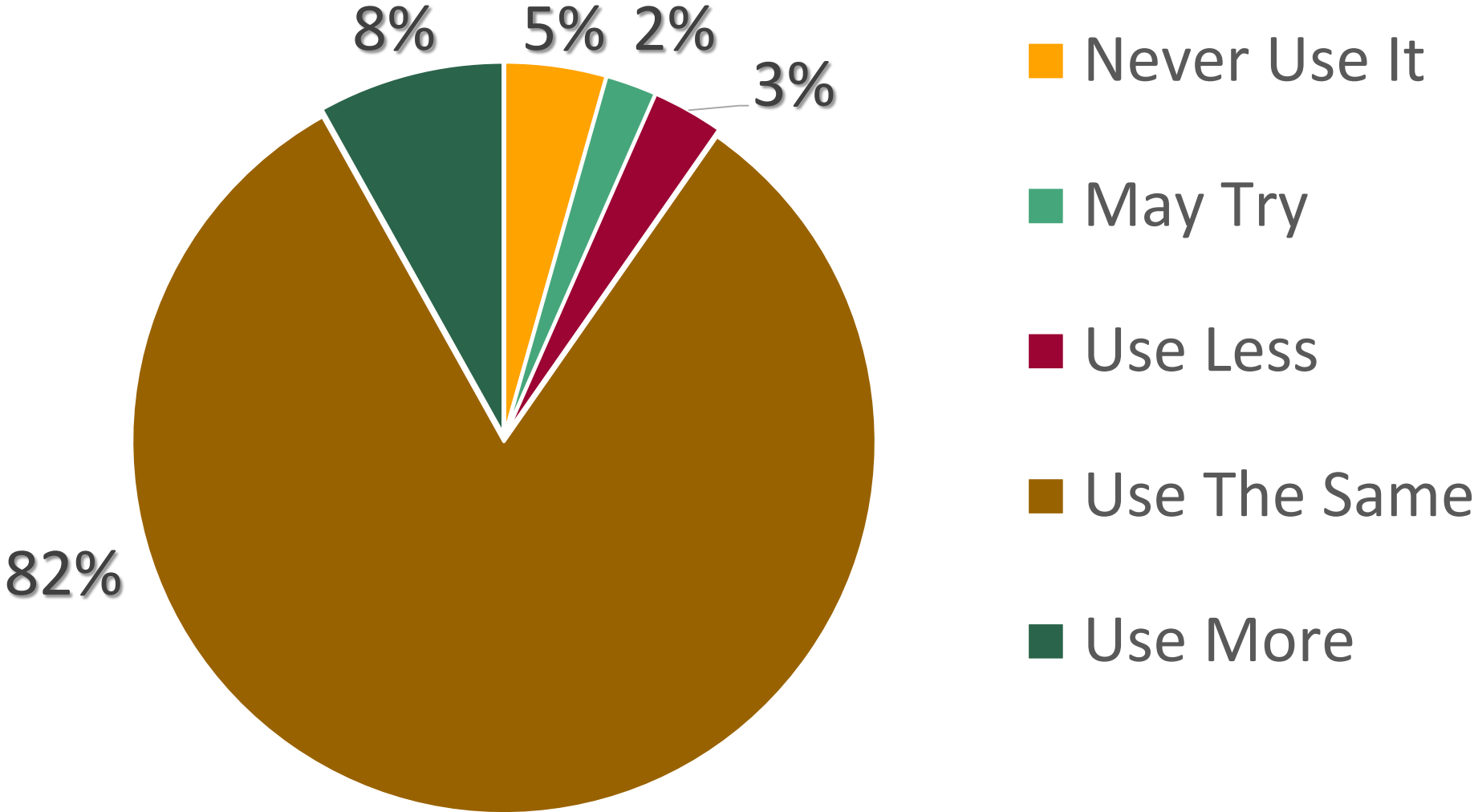
Variable	Cannabis Users (n = 2,553)		Non-users (n = 7,501)		Significance Test	
	N	%	N	%	$\chi^2$	p
Excitement/fun	637	25.0%	1,824	24.3%	252.17	<0.01*
To win money	1,312	51.4%	4,022	53.6%		
To develop skills	70	2.7%	21	0.3%		
To compete or challenge	95	3.7%	69	0.7%		
To socialize	94	3.7%	284	3.8%		
To support worthy causes	43	1.7%	241	3.2%		
To escape	144	5.6%	415	5.5%		
Makes me feel good	13	0.5%	31	0.4%		
Other	57	2.2%	272	3.6%		
None	88	3.4%	322	4.3%		



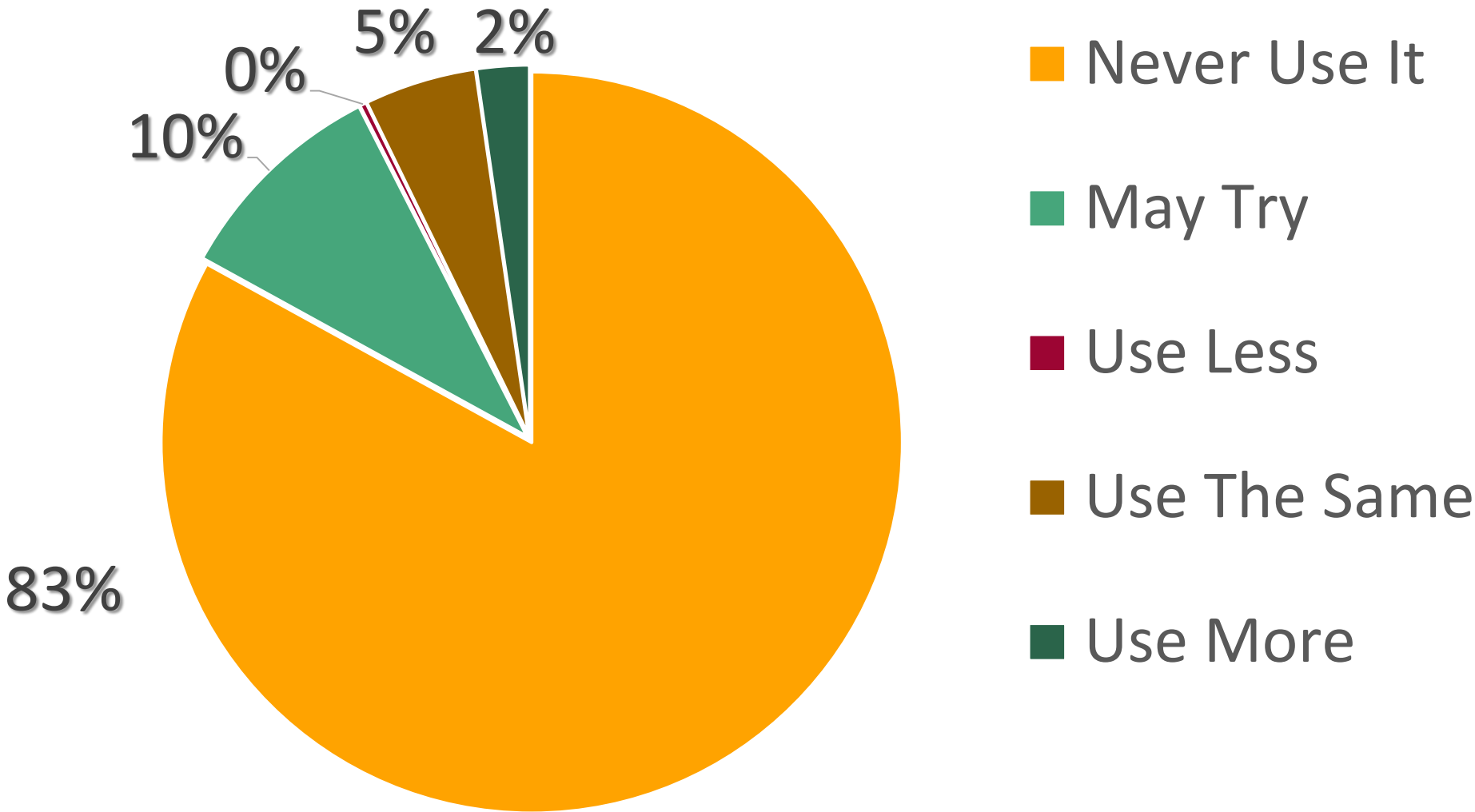
# Results: Baseline Regression of Non-Use/Use

						95% CI	
Variable	<i>B</i>	<i>SE</i>	<i>Wald</i>	<i>P</i>	<i>Exp(B)</i>	<i>Lower</i>	<i>Upper</i>
Smoking/Vaping	1.44	.057	631.01	<0.01*	0.24	0.21	0.27
Age	-.032	.002	247.11	<0.01*	0.97	0.96	0.97
Illicit Drugs	1.63	.127	163.60	<0.01*	0.20	0.15	0.25
Alcohol	.737	.107	47.00	<0.01*	0.48	0.39	0.59
PGSI Scores	.040	.006	39.78	<0.01*	1.04	1.03	1.05
NEO Impulsivity	.038	.006	33.96	<0.01*	1.04	1.03	1.05
Anxiety	.419	.088	22.65	<0.01*	0.66	0.55	0.78
Sex	-.264	.057	21.25	<0.01*	1.30	1.16	1.46
Behavioural Addictions	-.170	0.78	4.68	0.03*	1.19	1.02	1.38
Depression	.061	.083	0.54	0.46	0.94	0.80	1.11

# Results: Upcoming Legalization - Users



# Results: Upcoming Legalization – Non-Users



# Results: Baseline to Follow-up Cannabis Use

Baseline

Follow-up



89%



11%

# Results: Baseline to Follow-up Cannabis Use

Baseline



Follow-up



88%



12%

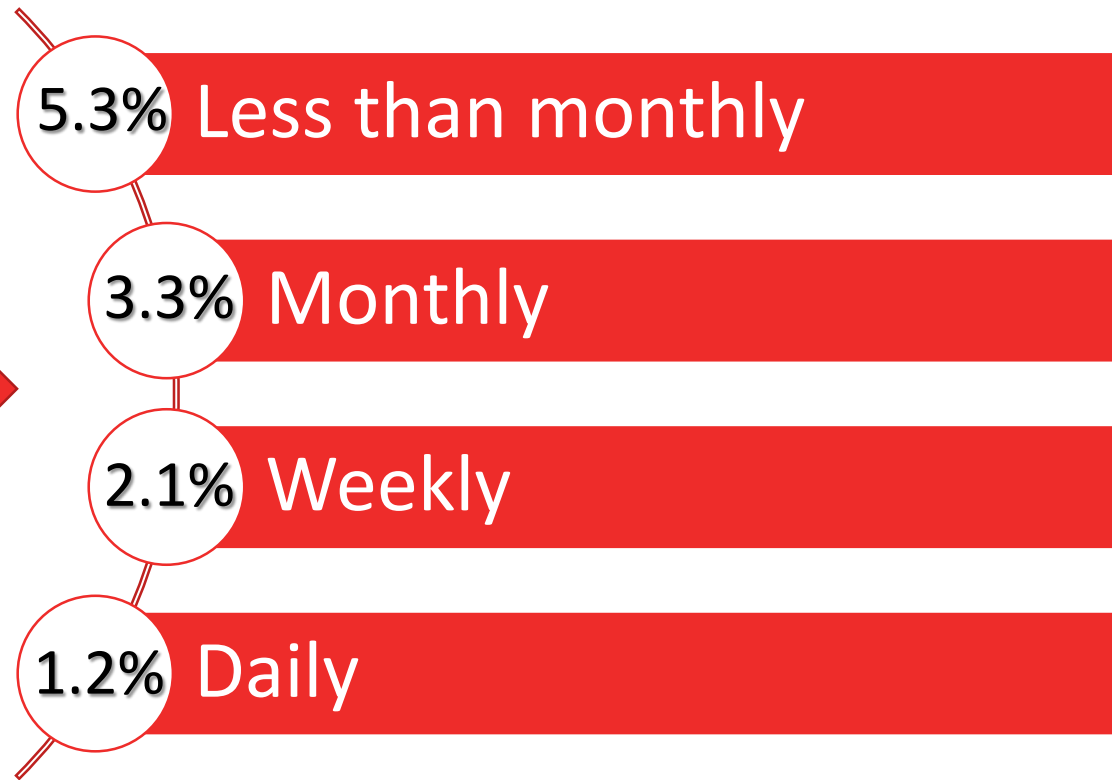


# Results: Baseline Non-Users who Switched

## Baseline



## Follow-up



# Results: Regression of Switching to Use

Variable	<i>B</i>	<i>SE</i>	<i>Wald</i>	<i>P</i>	<i>Exp(B)</i>	<i>95% CI</i>	
						<i>Lower</i>	<i>Upper</i>
Age	-.053	.005	111.42	<0.01*	0.95	0.94	0.96
Smoking/Vaping	-1.01	.13	61.40	<0.01*	0.36	0.28	0.47
Anxiety	.57	.21	7.41	0.01*	1.77	1.17	2.67
Alcohol (everyday)	.60	.22	7.05	0.01*	1.81	1.17	2.82
Divorced	.59	.23	6.78	0.01*	1.81	1.16	2.82
Sex	-.34	.13	6.70	0.01*	0.71	0.55	0.92
Alcohol (4 to 6 times per week)	.34	.17	3.95	0.04*	1.40	1.01	1.96

# Discussion

- Cannabis use appears to be increasing following legalization
- Link between cannabis use and gambling
- Research on the topic is limited
  - Especially acute effects
- The ANP dataset provides for a more detailed look at the relationship



# Discussion: Gambling Outcomes

- Cannabis use increased in our sample from 21% at baseline to 26% at follow-up
- Cannabis users had higher PGSI scores and gambled more
  - More strategic gambling, EGMs, and online
- Cannabis use was most associated with smoking vaping, younger age, and substance use

# Discussion: Cannabis Use at Follow-up

- 12% of baseline non-users later used cannabis
  - Most used monthly or less
- There were a number of potential predictors of switching
  - Age, smoking/vaping, anxiety, male, heavier alcohol use
- More longitudinal research needed to identify continued predictors of use

# Acknowledgements

ALBERTA  
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Canadian Centre  
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and Addiction

Centre canadien sur  
les dépendances et  
l'usage de substances

Evidence. Engagement. Impact.

Données. Engagement. Résultats.



ccgr

canadian consortium  
for gambling research

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