

Availability of Legal Gaming in Canada – As of July 2006

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Casino Gaming	BC	AB	SK	MB	ON	QC	NB	NS	PE	NL	NU	NT	YT
1. Electronic Horse Racing	• ¹		•	•		•							
2. Player-banked Poker	•	•	•	•	•	¹⁶		•					•
3. Slot Machines	•	•	•	•	•	•		•					•
4. Table Games	•	•	•	•	•	•		•					•
Horse Race Gaming	BC	AB	SK	MB	ON	QC	NB	NS	PE	NL	NU	NT	YT
5. Pari-mutuel Wagering, Live	•	•	•	•	•	•	•	•	•	•			
6. Pari-mutuel Wagering, Off-track	•	•	•	•	•	•	•	•	•	•			
Licensed Charitable Gaming	BC	AB	SK	MB	ON	QC	NB	NS	PE	NL	NU	NT	YT
7. Bingo	•	•	•	•	•	•	•	•	•	•	•	•	•
8. Breakopen Tickets / Pull-Tabs		•	•	•	•		•	•	•	•	•	•	
9. Casino (Monte Carlo) Nights	• ²	•	•	•	• ¹²		•	•	•	•	• ²²	• ²³	•
10. Player-banked Poker (Non-Casino)			•							•			
11. Raffles	•	•	•	•	•		•	•	•	•	•	•	•
12. Sports Pools / Drafts	• ³	•	•	•			• ¹⁸			•	•	•	•
Lottery Operated / Sanctioned Gaming	BC	AB	SK	MB	ON	QC	NB	NS	PE	NL	NU	NT	YT
13. Bingo, Hand-held	•	•			•								
14. Bingo, Linked	•	•			•	•		•					
15. Bingo, Terminal	•	• ⁸		•	•								
16. Electronic (Rapid) Keno	•	•	•	•						²¹			•
17. Simulated Racing (Non-Casino)	•												
18. Tickets, Breakopen (Non-Charitable)	•			•			•	•	•	•			
19. Tickets, Interactive	• ⁴	• ⁹				•	•		•	•			
20. Tickets, Internet	•						•	•	•	•			
21. Tickets, Scratch / Instant Win	•	•	•	•	•	•	•	•	•	•	•	•	•
22. Tickets, Sports	•	•	•	•	•	•	•	•	•	•	•	•	•
23. Tickets, Traditional	•	•	•	•	•	•	•	•	•	•	•	•	•
24. Tickets, Vending Machine	• ⁵		•			•	• ¹⁹	•					•
25. Video Lottery Terminals (VLTs)		•	•	•		•	•	•	•	•			
Venues	BC	AB	SK	MB	ON	QC	NB	NS	PE	NL	NU	NT	YT
26. Bingos, Association / Commercial	•	•	•		•	•		•		•			
27. Bingos, Community Halls	• ⁶	•	•	•	•	•	•	•	•	•	•	•	•
28. Casinos, First Nation	• ⁷	• ¹⁰	•	•	• ¹³								
29. Casinos, Permanent	•	•	•	•	• ¹⁴	•		•					
30. Casinos, Temporary / Exhibition	•	•	• ¹¹		•								• ²⁴
31. Community Gaming Centres	•								²⁰				
32. Racetracks	•	•	•	•	•	•	•	•	•	•			
33. Racinos / Racing Entertainment	•	•		•	• ¹⁵	¹⁷			•				
34. Teletheatres	•	•	•	•	•	•	•	•	•				

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NOTES

BRITISH COLUMBIA

- 1 – Racetrax is an electronic horse racing game run by the BC Lottery Corporation. It is available in casinos, however, it is also available in pubs, bingo halls, and other venues.
- 2 – There are very few of these types of events, there were fewer than 30 social occasion casino licences issued in 2005/06.
- 3 – Player drafts are categorized as ticket raffles by the Gaming Policy & Enforcement Branch (GPEB).
- 4 – Available only on the Internet (PlayNow) through the BC Lottery Corp. website.
- 5 – Only for pull-tab tickets.
- 6 – Community halls can be used by charitable organizations to hold licensed gaming events but these venues are not licensed by the province.
- 7 – There is one casino located on a First Nations reserve; however, the revenue-sharing agreement for this casino is identical to other casinos.

ALBERTA

- 8 – Pilot test.
- 9 – One Christmas ticket several years ago incorporated an interactive CD.
- 10 – The River Cree casino is scheduled to open in November 2006.

SASKATCHEWAN

- 11 – Facility uses VLTs not slots.

ONTARIO

- 12 – Known as Social Gaming Events and must be held in conjunction with a charitable event (e.g., dinner or dance).
- 13 – The Ontario Lottery and Gaming Corporation (OGLC) has operator agreements with two facilities on First Nation reserves.
- 14 – Includes charity casinos.
- 15 – Known as slots-at-racetracks.

QUEBEC

- 16 – Awaiting government approval.
- 17 – Some projected for 2007.

NEW BRUNSWICK

- 18 – Available under a raffle licence.
- 19 – Breakopen ticket vending machines.

NOVA SCOTIA

- 20 – Yes, on First Nation lands only.

NEWFOUNDLAND & LABRADOR

- 21 – The decision to go ahead with this is currently on hold.

NUNAVUT

- 22 – Only as an event requiring a Casino license.

NORTHWEST TERRITORIES

- 23 – Limited to charitable gaming, max. 3 days, 2 wheel games and blackjack only allowable events.

YUKON

- 24 – Seasonal operation / special licence.

DEFINITIONS

Casino Gaming

1. Electronic Horse Racing – A simulated horse racing game whereby players wager on the outcome of races involving toy horses that compete on a miniature replica race track. Players can either watch the horses on the track or monitor their progress on a giant video screen.

2. Player-banked Poker – A card game whereby participants compete against each another rather than the “house.” The most popular example is Texas Hold ‘Em.

3. Slot Machines – Interactive, computer-run devices that accept wagers in the form of cash or tokens for the chance of winning prizes based on the outcome of a Random Number Generator (RNG) computer program. Prizes are paid to players in the form of coins or tokens dispensed in the tray of the machine, or in the case of larger prizes such as jackpot prizes, by cash or cheque.

4. Table Games – Games of chance played against the “house” that often involve some element of skill. Common examples include Baccarat, Blackjack, Craps, Keno, Roulette, and Poker-themed card games.

Horse Race Gaming

5. Pari-mutuel Wagering, Live – A system of betting on live horse races whereby winners share the total amount bet in proportion to how much they wagered individually.

6. Pari-mutuel Wagering, Off-Track – A system of betting on broadcast national and international horse races whereby winners share the total amount bet in proportion to how much they wagered individually.

Licensed Charitable Gaming

In general, *licensed charitable gaming* refers to lottery schemes permitted by licence to be conducted and managed by a charitable or religious organization for charitable purposes.

7. Bingo – A game of chance whereby players are awarded a prize for being the first to complete a specified arrangement of numbers on a paper bingo card.

8. Breakopen Tickets/Pull-tabs – Lottery tickets with perforated covers that conceal symbols underneath. Players ‘break open’ or ‘pull’ the covers to see if they have a winning combination of symbols. Sold at various retail locations, licensed establishments, and charitable gaming events. Also known as *Nevada Tickets*.

9. Casino (Monte Carlo) Nights – One-time casino-themed events that may require an entry fee for admission. Participants typically purchase gaming chips to participate in casino table games such as blackjack and roulette. At the conclusion of the event, gaming chips can sometimes be redeemed for small prizes.

10. Player-banked Poker (Non-Casino) – A card game whereby participants compete against each another rather than the “house.” The most popular example is Texas Hold ‘Em. *These one-time tournament-style events take place outside of casino gaming facilities.*

11. Raffles – A game of chance whereby players purchase a ticket for a random chance to win a prize at a draw.

12. Sports Pools/Drafts - Games of chance whereby participants pay a fee to form their own sports 'team' using players on actual teams in real (professional) sports leagues. The performance of participants' team 'members' is summed within and across games, and the participant with the greatest score overall wins a prize derived from entry fees.

Lottery Operated / Sanctioned Gaming

13. Bingo, Hand-held – Bingo played with a hand-held electronic device instead of, or in conjunction with traditional paper cards. They assist players by electronically tracking the numbers called and signalling a winning card.

14. Bingo, Linked – Bingo played simultaneously by participants at different locations linked by a common communication system. Linked bingo is also sometimes known as *Satellite Bingo* and typically offers larger prizes than events at individual halls.

15. Bingo, Terminal – An interactive electronic gaming device with various bingo-themed games that allows players to engage in personal games apart from any live bingo events taking place. Players play against the computer system and any prizes won are credited directly by the computer system to the player's electronic bingo account.

16. Electronic (Rapid) Keno – A game of chance whereby players select several numbers between 1 and 80 that are matched against randomly-generated winning numbers. Draws occur approximately every five minutes.

17. Simulated Racing (Non-Casino) – A computerized game whereby players bet on the outcome of animated car, horse, and harness racing events broadcast on plasma television screens. Generally offered in bars and pubs. Popular trade-name *Racetrax*™

18. Tickets, Breakopen (Non-Charitable) – Lottery tickets with perforated covers that conceal symbols underneath. Players 'break open' or 'pull' the covers to see if they have a winning combination of symbols. Sold at various retail locations, licenced establishments, and charitable gaming events. Also know as *Nevada Tickets*. *Revenues from ticket sales are not shared with charitable or religious organizations.*

19. Tickets, Interactive – *Scratch/Instant Win* lottery tickets combined with a multimedia computer game delivered through a CD-ROM or lottery corporation web site. The computer game is meant to provide additional entertainment for the player through the use of sound and motion. The game itself does not determine if a prize has been won.

20. Tickets, Internet – Tickets purchased through an Internet web site operated by a provincial lottery corporation. Player selections are entered into a central computer system which automatically tracks results. No physical ticket is actually produced and prizes are credited to player accounts.

21. Tickets, Scratch/Instant Win – Lottery tickets played by scratching off certain areas to determine whether or not a prize has been won. Usually involve matching symbols, pictures, or words.

22. Tickets, Sports – Lottery tickets played by selecting the predicted outcome of professional sporting events.

23. Tickets, Traditional – Lottery tickets typically played by selecting a series of numbers. Winning combinations of numbers are determined randomly at a draw. Popular examples include Lotto 6/49, Super 7, and Pick 3.

24. Tickets, Vending Machine – Lottery tickets purchased through a dispensing machine. Typically, *Scratch/Instant Win* and *Breakopen/Pull-tab*.

25. Video Lottery Terminals (VLTs) - Interactive, computer-run devices that accept wagers in the form of cash or tokens for the chance of winning prizes based on the outcome of a Random Number Generator (RNG) computer program. Differ from slot machines in that prizes are paid to players in the form of receipts that are then redeemed for cash. Located in bars, taverns, lounges and some racetracks.

Venues

26. Bingos, Association/Commercial Halls – Facilities that regularly hold licenced *bingo* events on behalf of bingo association members. Members are typically religious or charitable organizations granted a bingo licence from a provincial or municipal regulatory authority.

27. Bingos, Community Halls – Community facilities where religious or charitable organizations periodically hold licenced bingo events. Typical locations include churches, community leagues, and Legion halls.

28. Casinos, Permanent – Permanent licenced facilities that offer *table games* and/or *slot machines*. May also provide dining, live entertainment, and hotel accommodations.

29. Casinos, Temporary/Exhibition – Temporary licenced facilities that offer *table games* and/or *slot machines*. Generally available for short durations that coincide with large-scale agricultural fairs and exhibitions.

30. Casinos, First Nations – Permanent licenced facilities that offer *table games* and/or *slot machines* that are either located on First Nation reserves or provide a proportion of casino revenues to First Nations communities.

31. Community Gaming Centres – Small-scale, multi-purpose facilities that offer some combination of bingo, *slot machines*, *off-track* horse race betting or *Electronic (Rapid) Keno*. Typically do not include casino-style table games.

32. Racetracks – Facilities where live horse racing events take place. Typically offer pari-mutuel wagering on thoroughbred and/or harness races.

33. Racinos/Racing Entertainment Centres – Racetracks with gaming facilities that offer *slot machines* or *video lottery terminals*.

34. Teletheatres – Facilities where live horse races are broadcast from national and international events and off-track *pari-mutuel* wagering takes place.